



The main difference this year when it comes to theme is that we aren't talking about literacy but instead talking about how technology builds library community. As a part of that we are working hard to get teen involvement in a panel discussion between a director, YA librarian, and teen on how the library used technology to support teen community and having teens as demonstrators/teachers of technology that can be used to help build community.

We are also looking at beginning the Institute with a presentation on brain development and how new research shows that brains continue to develop (plasticity) throughout one's lifetime. This includes strong relationships between teen brain development and teen use of technology. That too fits into the community piece because the way teen's brains work and the way they use technology has an impact on how libraries provide programs and services and build library community.

And, the other piece of this is that we are working hard to connect with tech companies in the area both for sponsorship and space. For example, there is a chance we might be able to have the Institute at Nintendo.

**Draft Agenda:**

9 - 9:15 Welcome / Distribution of Toolbox (could contain: jump drive, SUS trainer reminders, Gamecrazy giveaway?, Starbucks gift card?)

9:15 - 10:30 Presentation on brain development and how it relates to technology use by teens

10:30 - 10:45 Break

10:45 - 11:30 - Technology builds community in your library a panel of director, YA lib, and teen (I think this focus will help us get in practical tips for integrating technology, selling it to admin and colleagues, and in general moving forward.)

11:30 - 1:00 Lunch

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